

# **BITE OF THE SORORITY VAMPIRES**

Written by Dick Long

Walk Through by Dorothy Millard (C64 Version)

(Start in the admissions office of Fairfield University)

INVENTORY (you have a copy of a Sorority Status Report and your clothes that you are wearing),  
READ REPORT,  
EXAMINE SECRETARY,  
W (hallway),  
N (Clarion office),  
EXAMINE CABINET (you find a folder of news clippings in the filing cabinet),  
GET FOLDER,  
READ FOLDER,  
S, S (into the street),  
E, N (to porch of Sorority building),  
KNOCK DOOR (the house mother answers the door and lets you in),  
EXAMINE MOTHER,  
W (kitchen),  
EXAMINE REFRIGERATOR,  
GET GARLIC (clove),  
EXAMINE TABLE (find a safety match),  
GET MATCH,  
E (back to living room),  
EXAMINE MOTHER,  
EXAMINE COUCH,  
GET MAGAZINE,  
READ MAGAZINE,  
W (kitchen),  
LIGHT MAGAZINE (it catches fire and the house mother runs over to put out the flames),  
E (the stairs are now unguarded),  
U (top of stairs),  
E, N (small bedroom),  
EXAMINE BED (find a computer disk),  
GET DISK  
EXAMINE DISK,  
DROP DISK,  
S, S (bedroom - Karen is here lying on the bed),  
EXAMINE KAREN,  
REMOVE CLOTHES,  
LAY DOWN,  
KISS KAREN,  
MAKE LOVE,  
GET UP,  
GET CLOTHE  
N, W, N, N (Babs is here taking a shower),  
EXAMINE BABS,  
KISS BABS,  
MAKE LOVE (she says she knows nothing about the occult business but Debbi does),  
S, S, E, N (small bedroom - Debbi is standing by the bed),  
EXAMINE DEBBI,  
KISS DEBBI (she pushes you back),  
MAKE LOVE (she says she'll meet you downstairs  
S, W, D, W (kitchen where she is lying on the table),  
D (you lie beside her),  
MAKE LOVE (she says there's something evil going on around here and Honey and Cynthia are involved).  
U (Honey enters and says if you want to know where Jack is follow me),  
N (onto the back porch),  
EXAMINE HONEY,

W, W	(by metal fence - the gate is now wide open),
W	(into the cemetery),
W	(Honey is lying on the grave),
LAY DOWN,	
KISS HONEY,	
MAKE LOVE	(she leaves the key to the crypt),
GET UP,	
GET KEY,	
WEAR CLOTHES,	
E,	
UNLOCK DOOR	(the crypt doors swing open),
N	(inside crypt - Cynthia is lying in the coffin),
EXAMINE CYNTHIA	(don't be tempted by her, she is a vampire),
CLOSE LID	(it shuts and locks, closing the coffin has triggered a sliding panel in the north wall, revealing a small room),
N	(into a secret closet - your friend Jack is here, weak but alive),
S, S, W, S	(cemetery gates - Honey is here with her sharp teeth bared, but if you have the garlic, Jack and the cross you can go south),
S	(west end of street),
E, N	(into Fairfield University),
W	(into campus security).

**CONGRATULATIONS!**

You have safely made it to the office of campus security and have completed this adventure. After making your report and publishing your newspaper article, the Sorority house is closed down, Babs and Debbi are found innocent of all criminal charges, Karen and Honey are jailed for assault, kidnapping and conspiracy. Only Cynthia remains unaccounted for. Is she still trapped in the coffin in the crypt? You don't intend to find out.



# SEX VIXENS FROM SPACE

Pretty lousy game, this one, but it's got to be solved!

Walk Through

(You begin in your space ship)

EXAMINE PANEL,  
PRESS YELLOW (you are given a mission),  
WAIT (you arrive at your destination),  
PRESS GREEN (you land),  
U, S, S, S,  
PRESS BUTTON,  
S, D, S,  
INSERT CARD IN SLOT (you go to the hotel),  
N, N,  
GIVE CARD (the robot signs you up),  
W,  
INSERT CARD IN SLOT (the elevator goes up),  
E,  
REMOVE CLOTHES,  
EXAMINE COMPUTER,  
PRESS BUTTON,  
ASK FOR LILA,  
E, W (Lila has shown up),  
FUCK LILA (she liesdown on the bed),  
D,  
FUCK LILA,  
U,  
TALK LILA (you receive some information),  
W,  
INSERT CARD IN SLOT,  
E,  
GET TOKEN,  
W, INSERT CARD IN SLOT,  
E, E,  
INSERT TOKEN IN SLOT (out comes a capsule with some interesting contents!),  
GET CAPSULE,  
W, W,  
INSERT CARD IN SLOT,  
E, S, S,  
INSERT CARD IN SLOT (the cab takes you back to the space ship),  
N, U, N,  
PRESS BUTTON,  
N, N, N, D,  
PRESS RED,  
WAIT (you fly to the space station),  
U, S, S, S,  
PRESS BUTTON,  
S,  
PRESS BUTTON,  
S, S,  
TALK COMMANDER (he's not very talkative...),  
GIVE CAPSULE (but he can be persuaded!),  
N, N,  
PRESS BUTTON,  
N,  
PRESS BUTTON,  
N, N, N, D,  
PRESS RED,

WAIT	(you fly to Mongo, home planet of the Vixens),
PRESS GREEN,	
U, S, S, S,	
PRESS BUTTON,	
S, D, S	(you are captured by some women),
WAIT	(She-la enters),
FUCK SHELA,	
D,	
FUCK SHELA,	
U	(She-la shows you a secret passage to The Sex Ray Gun),
EXAMINE GUN,	
PRESS RED,	
PRESS WHITE,	
W	(you are captured and brought before the leader),
FUCK,	
D,	
FUCK,	
U	(she will now demonstrate her Ray Gun, but since you messed with it, it blows up),
E, D,	
PRESS BUTTON	(the Sky-bike takes you to the space ship),
U, N,	
PRESS BUTTON,	
N, N, N, D,	
PRESS RED	(you take off - with She-la at your side. The game is over)

Jacob Gunness - 3/1-1991

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# HATCHET HONEYMOON

Peter Grow (Free Spirit Software)  
Walk Through by Dorothy Millard (C64 Version)

## Scenario

To claim your inheritance you and your beautiful young bride must spend the first week of your honeymoon in the old ancestral mansion on a cold stormswept island. You must conceive an heir. If your wife fails to become pregnant this week, you lose the family fortune.

## Walk Through

(Start on a small wooden dock),

LOOK CLARISSA,

READ SIGN,

E

(Clarissa calls out "I'll meet you in the bedroom"),

E, E

(entry hall where you see Jeanette the maid),

LOOK JEANETTE,

U

(you hear a blood curdling scream),

E, S

(master bedroom where you find a bloody hatchet lying on the bed with a note beside it),

GET NOTE,

READ NOTE

(signed "The Phantom"),

GET HATCHET,

N, W, D

(entry hall),

E, N, E, N

(pantry),

EXAMINE SHELVES,

GET CAN

(of oysters),

S, W, S, W, W, S, E

(south side of mansion),

LOOK WINDOW

(you see Jeanette),

W, N, E, E, N, E

(kitchen where Jeanette tells you to meet her in the guest room),

W, S, W, U, S

(guest bedroom where Jeanette is lying on the bed),

LOOK JEANETTE,

UNDRESS,

GO BED,

SEDUCE JEANETTE

(she wants oysters),

OPEN CAN,

GIVE OYSTERS,

MAKE LOVE,

GET UP,

GET DRESSED,

N

(Jeanette calls out "Wait, here's a key to the wine cellar"),

S,

GET KEY,

N, D, E, N, E

(kitchen),

UNLOCK DOOR,

D

(wine cellar),

GET BOTTLE,

MOVE RACK

(it slides forward revealing a dimly lit passageway behind the western wall),

W

(musty damp passage),

U

(top of dim passageway),

OPEN DOOR

(it slides open effortlessly revealing the library beyond),

D, N

(small underground room equipped as a torture chamber - your bride is here strapped to the table the phantom rushes past you and into the wine cellar),

S, U, S

(library),

S

(entry hall - as you enter the phantom comes running in from the sitting room he's cornered),

E, E, E

(oriental garden - the phantom backs to the edge of the rail),

LOOK PHANTOM,  
THROW HATCHET (it slices his skull he falls backwards over the railing to the water far below).  
W, W, W (entry hall),  
U, E, S, S (closet),  
EXAMINE SHELVES,  
GET BLANKET (warm),  
N, N, W, D, N, N, D, N (you carefully release her - she is shivering),  
UNTIE CLARISSA (around Clarissa who says she will meet you upstairs in the bedroom),  
WRAP BLANKET (entry hall),  
S, U, S, S (linen closet),  
U, W  
GET SHEET,  
E, E, S (master bedroom),  
SHEET BED (Clarissa lies down on the bed),  
LOOK CLARISSA,  
RUB BREAST,  
MAKE LOVE,  
UNDRESS,  
GO BED,  
MAKE LOVE.

You can be congratulated for completing tis adventure of sex and violence. You return to the mainland and in nine months Clarissa presents you with a baby girl. Your inheritance is assured.  
THE END.

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