

SUPERSKI CHALLENGE



PLAYERS -
LEADING THE WAY

COLLECTOR'S
EDITION
16

SCENARIO

Go on the piste and thrill to the spills in this incredibly realistic Arcade Sports Simulation! Never before has the excitement and action of skiing been so accurately recreated on the computer screen!! You will believe that you are actually there!!!

Firstly you should practice, so that you can master, and become proficient, in the skills required to become a champion skier. Then it's the big event. Pit your skills against either the computer or up to 5 friends.

LOADING INSTRUCTIONS

You are advised to disconnect all hardware from your computer. Plug in a joystick, if you have one, and connect your Commodore 64 or 128 to a disc drive. Place the disc in the disc drive. Type LOAD "★",8,1 and press the RETURN key. Wait a few minutes for the game to load.

BOOKING OFFICE

To choose the number of players click on "Booking Office". The number of players may be increased or decreased by clicking on the arrows either side of "Players" on the board. When you have the desired amount of competitors click on the space next to the corresponding number, type in the name/s (or "Computer") and RETURN.

TRAINING

In this mode you may choose the events in any order.

COMPETITION

In this mode the events will be taken in order by all competitors (or one player and the computer). All the events in Competition mode consist of two rounds.

SCORES

Click on "Scores" sign for top score table.

SLALOM - GIANT DOWNHILL RACE

You must go between either two RED gates or two BLUE gates. If the gates are vertical you can enter from either the right or the left, but the next gate must be entered from the opposite direction.

CONTROLS

<u>JOYSTICK</u>	<u>KEYBOARD</u>	<u>ACTION</u>
↑	I	Accelerate
↓	M	Decelerate
→	L	Turn right
←	H	Turn left
FIRE + →	Shift L	Turn right quickly
FIRE + ←	Shift H	Turn left quickly
FIRE + ↙	Shift H M	Swerve left
FIRE + ↘	Shift L M	Swerve right

Press FIRE or SHIFT to speed up the turn.
Press FIRE or SPACE to speed up the turn.
To stop; swerve and slow down.

A penalty will be incurred for every gate missed.
You must cross the final pennant.

SKI JUMP

For the ski jump press FIRE to launch yourself from the ramp. In order to obtain the greatest distance you must achieve the best possible position (30 degree) throughout the flight by pressing the fire button (or the SHIFT key) whilst pulling or pushing the joystick (keyboard **J** and **K**).

To pause game: Press **CONTROL + P**

To return to main menu : **M**

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ALSO AVAILABLE

ACTION SERVICE
CAPTAIN BLOOD
COBRA FORCE
DIZZY DICE
ELVEN WARRIOR
HAVOC
MACADAM BUMPER
OPERATION HANOI
PRISON RIOT
RANARAMA
SHANGHAI KARATE
SHARK
SPACE ACE
SPOOKED
STEEL EAGLE
STREET CRED. BOXING
STREET CRED. FOOTBALL
SUBWAY VIGILANTE
SUPERLEAGUE
SWORD SLAYER
TANIUM
THE RACE
TOMCAT

REAL 3-D
ACTION

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5 CAN PLAY

EXCITING
SIMULATION

COMMODORE
SCREEN SHOTS



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