GRAEME SOUNESS SOCCER MANAGER

ATARI ST LOADING INSTRUCTIONS
Switch on the computer and place the **GRAEME SOUNESS SOCCER MANAGER** disk in the drive. The game then loads automatically.

AMIGA LOADING INSTRUCTIONS
Switch on the computer and when the "*Workbench*" prompt appears, insert the **GRAEME SOUNESS SOCCER MANAGER** disk. The game then loads automatically.

GAMESPLAY
The game is controlled via a **MOUSE** connected to the relevant port on the 16-Bit machine. The current mouse position is indicated by a spinning globe and arrow on the screen. Clicking on the mouse button selects the required option.
Where Up and Down Arrows appear on a screen, this indicates that the information can be scrolled in the direction shown by clicking on the arrow.
On loading, select the name of the team you wish to manage from any of the sides offered to you.

MANAGEMENT SCREEN
In *Graeme Souness Soccer Manager* there are a number of animated Icons that enable you to make full use of all of your management decisions. Some of the options are under your control, whereas others are forced upon you by circumstances, linked to your performance.
Careful study of all of the options available is vital at every stage in the game in order that you can make the best possible use of your team resources.

PRINTER
This option enables you to study data on the present League and future Fixtures.

LEAGUE
The current league is given to evaluate your team's performance. The positions of other teams can be monitored and league trends can be identified.

FIXTURES
Match fixtures are displayed with scores inserted where applicable.

BANK MANAGER
The Club's current financial status is shown, giving details on current bank balance and overdraft facility. Should situations require, an increased overdraft can be applied for by clicking on the option at the bottom of the screen.

OVERDRAFT APPLICATION
Using the calculator keypad, select the figure you wish to borrow and click on =. If the Bank Manager believes the figure requested is too high, he will reduce the level of bank exposure to the Club to a reasonable level. A request for an increase in your overdraft facility can only be made once in between every match. Errors are corrected by pressing **C**.

TEAM SELECTION
The squad is shown divided into *Defence*, *Midfield* and *Attack*. The first 11 players and two substitutes can be selected by highlighting the player's name and clicking. An arrow at the beginning of the player's name determines whether that individual is selected to play in the next match.
The name, age, position, Season Goals **(SG)**, and Career Goals **(CG)** are shown for every player in the squad. Additional information on each player is also given at the bottom of the screen. "**F**" indicates that a player has been selected for the first eleven, and "**S**" indicates that the player has been selected as a substitute.

FIRST AID BOX
This is the Doctor's report on the Injured players belonging to the Club. The name, age, injury sustained and estimate of time out of action are displayed for each team member.

STEAMING COFFEE AND CALCULATOR
This is the Accountant option, giving you an in-depth breakdown of the accounts ledger sheet. All expenses incurred and returns gathered are displayed on the balance sheet for consideration.
Player salaries are also itemised for the full squad so that a full breakdown of player worth can be assessed.
The Accountant shows the balance sheet for the preceeding week, whereas the bank shows the current balance.
Good Cash Flow is essential to the well-being of the Club, and can be more important than promising on-the-pitch performances.

DISC LOAD AND SAVE
After progressing to a certain point in the league, the game can then be saved for future use.
To SAVE - insert a **FORMATTED** disk into the drive and click on this option. The data can be saved as file **A**, **B**, **C** or **D**, to enable more than one set of game statistics to be saved on a disc.
To LOAD - insert the disk containing the necessary information into the drive and click on this option.

CHEQUE BOOK AND PEN
This option allows you to offer for sale some of your players to the transfer market, or buy players offered to the Club. Be prepared to haggle for the best deal.

BUY
A listing of players for sale, associated performance information and their asking price are shown for selection and financial offers.

SELL
To put a player on the transfer market, click on the player you want to sell paying attention to the estimated selling value under present economic conditions.
When an offer is made for one of your players, this will appear as a **SOLD?** icon in the centre of the Management Screen. The offer for your player can then be accepted, refused or haggled for a better price.

THE PLAYERS' TUNNEL
Firstly, the Scout gives details of the next fixture, as well as his assessment of the strengths and weaknesses of the opposing side. The match can be played with an unchanged team, or you can return to the Management Screen to make any amendments to your squad.
Pitch conditions are shown to estimate possible injury and tiredness factors, and the Match Highlights facility for the game can also be switched on or off.
At HALF TIME the match score will be available along with details of any injuries that may have occurred to your team. Up to two substitutes can then be selected to play in the second half. The game will then proceed to the final score. A round up of all other match results is also given for comparisons of performance.

TELEPHONE ICON
When the Chairman wants to speak to you, this graphic appears on the Management Team and the option is automatically entered.
The Chairman is responsible for the total well-being of the club, and will provide you with a written warning if your performance is in any way unsatisfactory. You are entitles to **THREE** written warnings from the Club before your contract is terminated.
Disciplinary offenses include continuous match losses, poor financial management and ill-timed player purchase decisions.

Program:	Ian Copeland
Graphics & FX:	David Taylor
Music:	William Hensel
Made in UK	